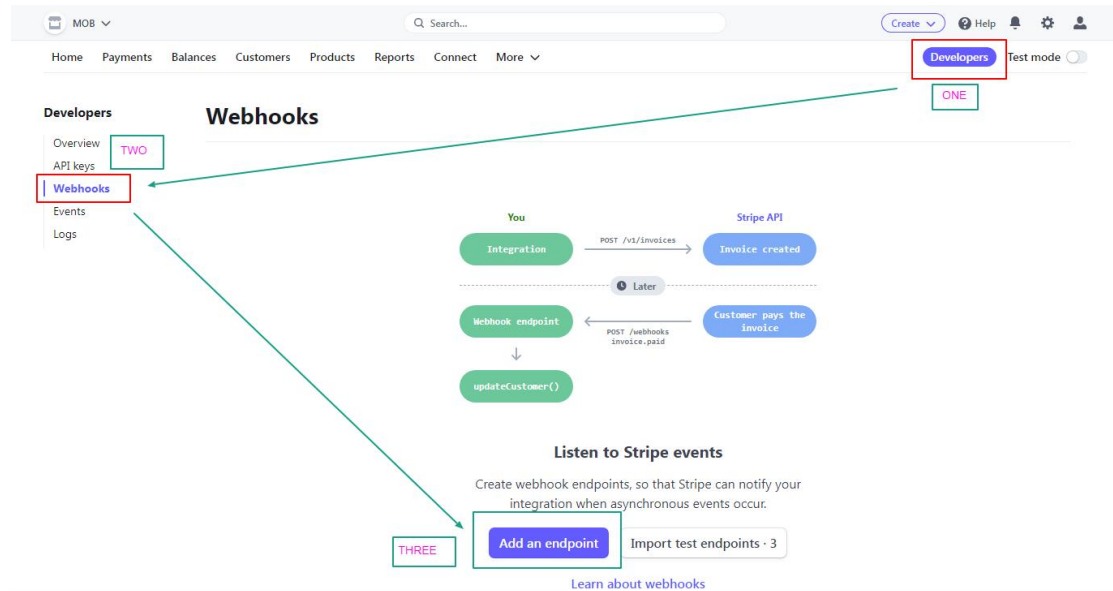


How to capture stripe payments via webhook and complete the registrations after Stripe payment?

1. Go the Developers at the top-right side.



2. Copy below URL and Add into the underneath the Endpoint URL text box https://pickleball.global/index.php?option=com_socialnet&task=stripe.stripe_webhook

Listen to Stripe events

Add an endpoint

Test in a local environment

Set up your webhook endpoint to receive live events from Stripe or [learn more about Webhooks](#).

Endpoint URL

PASTE URL IN THE BELOW TEXT BOX

https://pickleball.global/index.php?option=com_socialnet&task=stripe.stripe_webhook

Description

An optional description of what this webhook endpoint is used for..

Listen to events on Connected accounts ⓘ

3. Select Events

Select events to listen to

+ Select events

Add three Events

- a) Charge >> charge.succeeded
- b) Checkout >> checkout.session.completed
- c) Payment Intent >> payment_intent.succeeded

Charge	1 selected	13 events ^
<input checked="" type="checkbox"/>	charge.succeeded	Occurs whenever a charge is successful.
Checkout	1 selected	4 events ^
<input checked="" type="checkbox"/>	checkout.session.completed	Occurs when a Checkout Session has been successfully completed.
Payment Intent	1 selected	8 events ^
<input checked="" type="checkbox"/>	payment_intent.succeeded	Occurs when a PaymentIntent has successfully completed payment.

4. Click Add events button

Add events

Cancel

5. Final Step:

Add endpoint

Cancel